



Education

Roblox Studio Cheat Sheet

General	
Code of Conduct <ul style="list-style-type: none">● Help each other learn● No negativity● Don't feed the trolls	Saving <ul style="list-style-type: none">● Save every 10 minutes● Use descriptive names● File > Save As or Ctrl+Shift+S
Camera Controls Studio <ul style="list-style-type: none">● Forward - W● Away - S● Left - A● Right -D● Down - Q● Up - E● Focus on selected part (s) - F● Turn Camera - Right Mouse Button● Zoom in and out - Scroll Wheel	Controls In-game <ul style="list-style-type: none">● Move - WASD or Arrows● Jump - Spacebar● Look around - Hold right-mouse-button● Inventory - Number keys● Use item - Left-click
Insert a SpawnLocation <ol style="list-style-type: none">1. In the Property Window, click the + next to Workspace2. Select SpawnLocation	Playtest <ol style="list-style-type: none">1. Click Play2. Click the red-square to stop

Working With Parts		
Insert Parts <ul style="list-style-type: none">● In the Home tab, click Part <p>Use the drop-down to select Block, Sphere, Wedge, or Cylinder.</p>	Move <ol style="list-style-type: none">1. Click the Move tool2. Drag the arrows to move the part around	Scale & Rotate <p>To scale a part:</p> <ol style="list-style-type: none">1. In the Home tab, click on the Scale button2. Drag spheres to change the size of the block <p>To rotate a part:</p> <ol style="list-style-type: none">1. Click the Rotate button2. Drag a sphere to rotate the part
Change Snap <ol style="list-style-type: none">1. Select the Model tab2. Use the arrows next to Rotate or type in a new number	Turn Off Snap <ul style="list-style-type: none">● Uncheck the box next to Rotate and/or Move	Anchor <ol style="list-style-type: none">1. Select the part2. Go to the Properties3. Scroll down to Behavior4. Check Anchored