

Roblox Client

Quick Start Guide

Interface



1. Open **Settings**. Includes options to modify visual settings, volume, close the program, and more.
2. Open **Chat window**.
3. **Chat Window**. Shows a log of all player chat and lets you chat.
4. **Avatar**. Your virtual representation in Roblox.
5. **Player List**
6. Opens windows for leaderboard, emotes, and inventory.

Controls (Desktop)

Movement

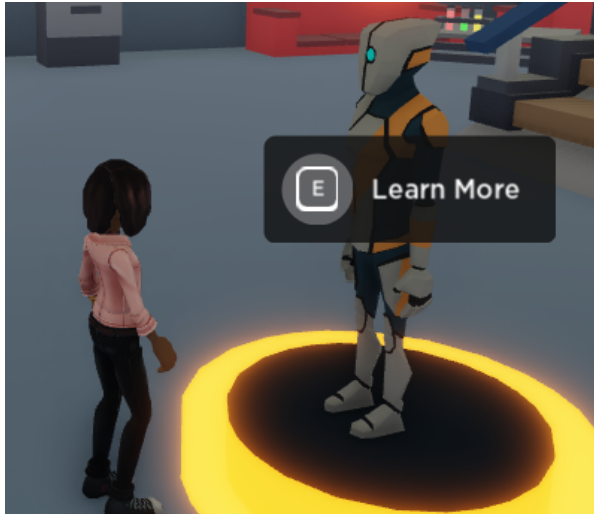
Move Forward	W/Up Arrow
Move Backward	S/Down Arrow
Move Left	A/Left Arrow
Move Right	D/Right Arrow
Space	Jump

Camera and Misc

Rotate	Hold and drag right mouse button
Zoom In/Out	Mouse Wheel
Zoom In	I
Zoom Out	O

*Arrow keys can also be used to rotate a camera

Common Features in Roblox Experiences



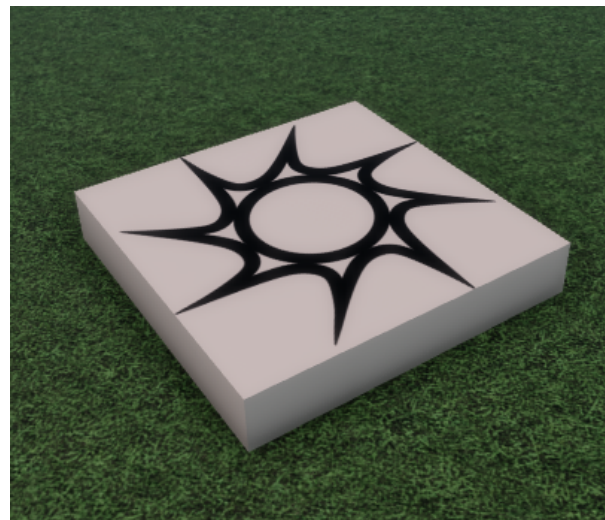
Proximity Prompts - A common way of interacting with objects. Players press buttons in order to do a variety of actions, like pickup items or open doors.



Tools - Objects that players equip. Often interactive, like an ax that harvests trees. Tools are different for every experience and some many not have them. Tools are stored in a player's inventory.



Obby - Short for obstacle course. A common genre in Roblox where players jump across obstacles and traps. Easy to make, this is often many Roblox player's first creation.



Spawn Locations - Where player avatars appear when they join an experience. Some experiences may have hidden spawn locations.